**Kickstarter report**

Based on our Analysis we can conclude that :

1. We can conclude that music was most successful
2. AS a sub category Plays was most successful.
3. Middle of the year success was high, but it goes down at the end of the year.

Limitations:

1. Data doesn’t show how long the project run.
2. No data about backer’s originality

Other possible reports are:

1. We could find that which currency singly generated most amount.
2. We can find the category where most donation was given.